**Basic 3D Graphics in Processing - Assignment**

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1. 3D Snowman

Your first assignment is to create a snowman in Processing (in 3D, of course). It must have a body, eyes, a mouth, and arms.

Hint: you can use spheres of different colors for the body, eyes, and mouth. You might also want to use some lighting to make it look more realistic.

1. Final Exam

This is it, the final assignment of the course: decide on a project (that must incorporate 3D elements), and make it. You can do it!

Some possible ideas are: 3D Pong, first-person puzzle game, third-person horror game, 3D art displays, etc.